



# Hybrid Optimization of Smell Agent Optimization Algorithm with Cultural Algorithm

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### ABSTRACT

This paper proposes the hybridization of Small Agent Optimization (SAO) with the Cultural Optimization (CA) algorithm. This hybridization results in the development of four new variants. The resulting algorithm is called Cultural Smell Agent Optimization (CASAO). CASAO incorporates the normative and situational knowledge inherent in the cultural algorithm into the traditional SAO. This integration leads to four variations named CASAO\_Ns, CASAO\_Sd, CASAO\_NsSd, and CASAO\_NsNd. The solution accuracy performance of these variants was examined on three different classes of thirty-seven IEEE CEC benchmark functions.

## **INTRODUCTION**

The Smell Agent Optimization (SAO) algorithm, a novel optimization technique inspired by the behavior of smelling agents, was initially proposed by Salawudeen et al. in 2018. SAO operates by mimicking the sniffing and trailing behavior of agents to identify and reach global solutions. This swarm intelligence-based algorithm has garnered significant attention due to its nature-inspired approach and its effectiveness in solving a variety of optimization problems.

SAO has been successfully applied in diverse domains, including renewable energy systems (Biliyok & Tijani, 2023), optimal path identification in software-defined networking controllers (Ammal et al., 2017), and fingerprint authentication systems (Ahmed & Abdulhameed, 2020). These applications demonstrate SAO's versatility and its potential to address a wide range of optimization challenges.

While the SAO algorithm has gained traction in the field of swarm intelligence (Biliyok & Tijani, 2023), it is not without limitations. One key challenge, common to many swarm intelligent algorithms, is the potential to get trapped in local optima, hindering the algorithm's ability to efficiently find the global optimum solution (Wang et al., 2020). This issue becomes especially

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critical in complex optimization problems where the search space is vast and intricate.

Cultural algorithms have been widely applied in optimization problems, demonstrating advantages over traditional methods in various domains such as data mining, scheduling, and multi objective optimization (Yang & Gu, 2014). These algorithms have been effectively combined with other optimization techniques like local search, particle swarm optimization, and evolutionary algorithms to improve their performance (Nguyen & Yao, 2008; Sun et al., 2012; Lin et al., 2009). The adaptability of cultural algorithms to multimodal problems has been emphasized, underscoring their efficacy in addressing complex optimization challenges (Wu et al., 2021).

Note that the integration of cultural algorithms with different optimization strategies, such as knowledge migration, fuzzy logic, and evolutionary programming, has yielded promising results in enhancing optimization capabilities (Mora-Gutiérrez et al., 2013; Guo et al., 2010; Reynolds & Zhu, 2001). The application of cultural algorithms in practical engineering problems like power system optimization and cluster load balancing illustrates their versatility and

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effectiveness (Haldar & Chakraborty, 2013; Huang et al., 2017).

Researchers have also searched into knowledge-based optimization using cultural algorithms, stressing the significance of integrating various forms of knowledge, including situational, normative, and topographical knowledge, to enhance optimization outcomes (Daneshyari & Yen, 2011; Reynolds & Peng, 2005). Additionally, the development of new cultural algorithm variants, such as the cultural cognitive evolution optimization algorithm and the cultural evolution algorithm, signifies the continuous evolution and refinement of these algorithms to meet the demands of diverse optimization tasks (Zhou et al., 2019; Kuo & Lin, 2013).

Review from literature showed that successful efforts are being exerted into addressing some of the problems associated with the SAO. However, no one has investigated SAO itself in terms of combining it with cultural algorithms. This is a good opportunity for further research. By applying biocultural evolution theory, a novel optimization algorithm was developed. This algorithm integrates both vertical and horizontal information flow mechanisms within the SAO framework

# Smell Agent Optimization

The SAO is governed by three distinct modes which were derived from perception of smell. The first mode is where the agent senses the smell molecules, evaluates to know its exact position and draw a conclusion if to investigate for its source or not. The second mode is where the agent tracks the smell molecules for the search of the smell source based on the earlier decision. The third mode assists the agent to avoid been trapped at local minimum. The detailed mathematical models of this model are described as follows:

# Searching Modes in SAO

The agent uses three modes to search for the best possible positions which are explained below:

### Sniffing Mode:

Since smell molecules tend to diffuse in the agent's direction, the process is initiated with a randomly generated initial smell molecule's position. The smell molecules can be initialized using equation (1) with N number of Smell molecules and D number of decision variables. Equation (2) is used to generate the optimal position of the agent in the search space which is enabled by the position vector in equation (1) given by ( Salawudeen et al., 2021; Salawudeen et al., 2018; Salawudeen et al., 2020).

$$
m_i^{(t)} = \begin{pmatrix} m_i(1,1) & \dots & m_i(1,D) \\ \vdots & \vdots & \vdots \\ m_i(N,1) & \dots & m_i(N,D) \end{pmatrix}
$$
 (1)

$$
m_i^{(t)} = (ub_i - lb_i)r_0 + lb_i \qquad (2)
$$

The upper and lower bound defined for the decision variables are represented by ub and lb while  $r_{\rm o}$  stands a random number generated in the range of [0,1].

The initial velocity assigned to each smell molecules through which they diffuse from the smell source is given by equation (3)

$$
vel_i^{(t)} = \begin{pmatrix} vel(1,1) & \dots & vel(1,D) \\ \vdots & \ddots & \vdots \\ vel(N,1) & \dots & vel(N,D) \end{pmatrix}
$$
 (3)

Eq. 4is used to update the current position of the smell molecules since it diffuses in a Brownian form.

$$
m_i^{(t+1)} = m_i^{(t)} + (\Delta t) \nu e I_i^{(t+1)} \tag{4}
$$

 $\Delta t$  is assumed to be unity in SAO, which denotes the agent always take a progressive step one at a time during the process of optimization and the new position is given by equation (5) given by (Salawudeen, 2021).

$$
m_i^{(t+1)} = m_i^{(t)} + \nu e l_i^{(t+1)} \quad (5)
$$

Equation (6) is used to compute the new velocity of the smell molecule due to the fact the smell molecule diffuses in a non-uniform manner until it gets to the agent's position.

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 $vel_i^{(t+1)} = vel_i^{(t)} + vel$  (6) where Eq. 7 gives the updated component of the velocity vel (Salawudeen etal, 2021).

$$
vel = (\sqrt{\frac{3K_0T_a}{M}}) \times r_i
$$
 (7)

where

 $K_0$ : Boltzmann constant  $T_a$ : Temperature

M: mass of smell constant

Since a smell molecule is Brownian in nature just like gas molecule, then its updated velocity in (8) is derived from the idea behind hydro static pressure of gases. The values of T and M have been experimentally determined to be 0.825 and 0.175 respectively.

# Trailing Mode:

This mode conditioned the agent's searching behaviours towards finding the origin of a smell. During searching for origin of a smell, the agent uses the equation bellow to move towards the discovered new position if found better than the previous position.

$$
m^{(t+1)}_t\!=\!m^{(t)}_t\!+\!r_2\!\times\! of'\! \times\! (m^{(t)}_{\text{tegr}n}\!-\!m^{(t)}_t)\!-\!r_3\!\times\! of'\! \times\! (m^{(t)}_{\text{worst}}\!-\!m^{(t)}_t) (8)
$$

where  $r_2$  and  $r_3$  are randomly selected numbers in range [0,1], r $_3$  is used to penalize olf on  $m_{worst}^{(t)}$ while  $r_2$  is used to penalize the influence of olf on  $m_{agent}^{(t)}.$ 

For efficient trailing of the smell's path by the agent, the present smell position and the worst smell fitness are obtained from the sniffing mode which assist the algorithm in improving the balance between exploitation and exploration as seen in equation (8). The value of the olfaction lobes should be given a proper consideration during selection since choosing a small olf value indicate poor olfaction which favours local searching whereas choosing a large olf value indicate stronger olfaction which is better for global search ( Salawudeen et al., 2021)

# Random Mode:

When smell molecules are widely dispersed throughout the workspace, their concentration may diminish over time.

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Fluctuations in smell molecule intensity can confuse the agent and lead to entrapment in local minima due to challenges in maintaining continuous trailing. If the agent fails to identify the source agent or loses its trail, it switches to a random mode, as described by equation (9) in (Salawudeen et al., 2021).

$$
m_i^{(t+1)} = m_i^{(t)} + r_4 \times L_s \tag{9}
$$

Where  $L_s$  is a constant indicating the step length and  $r_4$  is a random number selected to stochastically penalize the value of the step length Ls.

# Cultural Algorithm

Evolutionary Computation (EC) methods have been successfully implemented in resolving plenty diverse issues in search and optimization as a result of the unbiased nature of their operational functions which can still have optimum effect in situations of small or no domain knowledge, hence, evolution can be viewed as both a learning and an optimization process (Jin & Reynolds, 1999; Robert G Reynolds & Bin Peng, 2004; AT Salawudeen, BM Mu'azu, YA Sha'aban, & CJ Chan, 2017a).

In culture, what is being learned; including the way to learn is embedded into culture itself. Thus, culture can be seemingly seen as the most general infrastructure and the highest in a complex adaptive knowledge-based systems.

Cultural Algorithms (CA) was first developed by Reynolds (Robert G Reynolds, 1994) so as to model the evolution of the cultural component of an EC system over time as it accumulates experience.

In CA, the belief space holds an essential role to generalize and encode information concerning what has been selflearned and how to self-learn. Due to that, CAs are based on cultural evolution process since they are a group of computational models. The cultural evolution process can be regarded as a means for amplifying a group or individual behaviour and building consensus. In other words, "conceptual beacons" that identifies acceptable and unacceptable behaviour for individuals in a





population (society) are accumulated during cultural evolution (Robert G Reynolds & Bin Peng, 2004). CAs symbolizes an explicit mechanism for global knowledge and a well-structured framework compounded self-adaptation model in an EC system. The Cultural Algorithm framework provides a mechanism supporting the dual inheritance system characterizing both the individual phenotypic evolution at the micro evolutionary and the human culture at the macro evolutionary level, (Chung, 1997). Hence, it also offers a basis in which knowledge acquired (normative and situational) at the cultural level is confined and exploited to accelerate the processes for problem solving.

### Knowledge Representation in the Belief Space

The represented knowledge in the belief space can factor in evolution in two ways:

(1) Determining the size of the changes i.e. Step size.

(2) Determining the change of direction e.g. Visual distance.

There are two basic categories of belief space knowledge that will be considered here: normative and situational. Normative knowledge provides guidelines for individual behaviour and encapsulates standardized norms set within which individual adjustments could be made. Situational knowledge gives a set of exemplary cases which are useful for the interpretation or translation of specific individual experience. Although there exist other types of knowledge contained within a cultural system, the above-mentioned categories were selected because they are seen as fundamental to the cultural systems mode of operation. Situational knowledge can be analogous to social model cases and normative knowledge could be analogous to social standard. Both knowledge possesses positive and/or negative phases. In this study, however, positive knowledge is considered only. Negative knowledge could be considered in the future subject.

The formal syntax for the belief space,  $B_s$ , used in this study is a pair structure,  $K_{\alpha} < K_{\alpha} D_{n} > 0$ , where K is a set of exemplars or

best individuals that constitute the situational

knowledge. The normative component,  $\overline{D}_n$  , is a set of interval information for each of the  $n$ parameters. Each of these  $n$  intervals in the belief space is represented as a triple $\langle xc_j, L, U\rangle$ .  $xc_j$  denotes the closed *interval* for variable j, that is a continuous set of real numbers x represented as a few pair:

$$
xc_j = [l_j, u_j] = \{x | l_j \le x \le u_j\} \quad (10)
$$

### Normative Knowledge

Normative knowledge is a set of variable ranges that gives norms or standards for behaviours of individual and guidelines within which adjustments of individuals can be made (Robert G. Reynolds & Bin Peng, 2004). This knowledge describes the obtainable or feasible solution space of the optimization problems. It also provides guidelines and also standards for an individual behaviour within which individual adjustments can be contained (Robert G Reynolds & Chung, 1997). The component of normative knowledge in the belief space  $N_p^{\phantom{\dagger}}$  is given as:

 $N_p = \langle xc, U, L, D_n \rangle$ , (11) Where U, L and D, are n -dimensional vectors, and  $xc<sub>i</sub>$  denotes the closed interval for variable j that is a continuous set of real numbers x represented in (10). Where,  $l_j$  and  $u_j$  are the lower and upper bounds for the  $j<sup>th</sup>$  variable, respectively,  $L<sub>i</sub>$ and  $U_j$  are the values of the fitness function associated with the bound  $l_j$  and  $|u_j|$ . Generally,  $l_j$  and  $u_j$  are initialized with the lower and upper bounds of individuals. The  $\, L_{j} \,$  and  $\, U_{j} \,$ are  $\,$ usually initialized with positive infinity.

Usually, normative knowledge leads individuals to go "dive into the good range" that is if they are not already there (Robert G Reynolds & Bin Peng, 2004). The parameter values for individuals selected by the acceptance function based on the normative knowledge, are used to calculate the current acceptable interval for each

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parameter in the belief space. The idea is to be progressive when widening the interval and be conservative when narrowing the interval as in (Chung, 1997; Reynolds & Chung, 1996). The formulated interval update rule is given as follows:

For the left boundary and its score for parameter j (Reynolds & Jin., 1997):

$$
l_j^{t+1} = \begin{cases} x_{i,j}^t & if x_{i,j}^t \le l_j^t or f(x_i^t) < L_j^t\\ l_j^t & otherwise \end{cases} \tag{12}
$$

$$
L_j^{t+1} = \begin{cases} f(x_i) & \text{if } x_{i,j}^t \leq l_j^t \text{ or } f(x_i^t) < L_j^t\\ L_j^t & \text{otherwise} \end{cases} \tag{13}
$$

Where  $i^{\text{th}}$  individual affects the lower bound for parameter j.  ${l}^{\,\,t}_{\,j}$  $t$  Represents lower limit for parameter j at generation  $\bm{{\rm t}}$  and  $L_j^t$  denotes the performance score (fitness) for it.

For the right boundary and its score for parameter j:

$$
u_j^{t+1} = \begin{cases} x_{k,j} & \text{if } x_{k,j} \ge u_j^t \quad \text{or} \quad f(x_k) < U_j^t\\ u_j^t & \text{otherwise} \end{cases} \tag{14}
$$

$$
U_j^{t+1} = \begin{cases} f(x_k) & \text{if } x_{k,j} \ge u_j^t \quad \text{or } f(x_k) < U_j^t \quad \text{(15)}\\ U_j^t & \text{otherwise} \end{cases}
$$

Where  $k^{\mu}$  individual affects the upper bound for parameter j. $\left| u_{j}^{t}\right|$  represents upper limit for variable j at generation t and  $\,{U_j^t}\,$  denotes the performance score for it.

# Situational Knowledge

Situational knowledge gives a set of exemplary cases which are useful for the translation or interpretation of specific individual experience. Situational knowledge leads individuals to "move towards the exemplars" as in (Jin & Reynolds, 1999; Robert G Reynolds & Bin Peng, 2004; Salawudeen et al., 2017a). The situational knowledge exemplar set is composed of only the best solution found so far, that is (16), at iteration t.

$$
x_s = \langle x_s^t \mid x_s^t = \left\{ x_1^t, x_2^t, \ldots x_n^t \right\} \rangle \qquad (16)
$$

2(3), SEPTEMBER, 2024<br>
<u>Joste.com.nq</u><br>  $\frac{1}{s}$ ,  $x_s^t = \left\{ x_1^t, x_2^t, ... x_n^t \right\}$  (16)<br>
The initial solution can be set to the best<br>
ind in the first SAO iteration. This solution<br>
e iteratively improved using the followi The initial solution can be set to the best Agent found in the first SAO iteration. This solution will then be iteratively improved using the following update rule (Robert G. Reynolds & J., 1997):

$$
x_{sj}^{t+1} = \begin{cases} x_{\text{sbest},j}^{t+1} & \text{if } f(x_{\text{sbest},j}^{t+1}) < f(x_s^t) \\ x_{sj}^t & \text{otherwise} \end{cases} \tag{17}
$$

Where  $x_{\text{shest}}^{t+1}$  represent the best smell agent in in the SAO at generation t+1.

### Acceptance Function

An acceptance function selects individuals capable of impacting the forming of a new or current belief space. Although a few different classes for acceptance function can be employed. The first class of functions are deterministic in nature and use only information about the absolute relative ranking (above average individuals) or ranking (top 10%, top 20%, top 30%, top 40%, and top 50%-median of individuals in the population, respectively) for the purpose of selecting the individuals that will be used in updating the belief space (Robert G Reynolds & Chung, 1997; AT Salawudeen, BM Mu'azu, YA Sha'aban, & CJ Chan, 2017b; Salawudeen, 2015). the SAO at generation t+1.<br>
Acceptance Function<br>
An acceptance function selects<br>
An acceptance function selects<br>
arewo crurent belief space. Although a few<br>
arewor current belief space. Although a few<br>
different classes f

The second class of functions are deterministic in nature, but it uses temporal information for the number of generations used previously. This function is expressed below:

$$
accept_{20\%}(M') = m \cdot \beta + \lfloor m \cdot \beta / c \rfloor \quad (18)
$$

where  $m$  is the size of the population.  $c$  is the current number of generations. Since 0.2 is used for  $β$ , this is like top 20%. However, it should be noted more are select in the beginning of the search process.

# **METHODS**

In this subsection, the step-by-step procedure used in the development of the Cultural Smell Agent Optimization (CASAO) algorithms are discussed. The methods used to evaluate all the IEEE Benchmark functions are presented and discussed.

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#### CASAO

To achieve the implementation of CASAO, the Cultural Algorithm (CA) as an evolution process is viewed as a means of amplifying individual or group behavior and building consensus agents in the Smell Agent Optimization (SAO) process. In other words, during cultural evolution, "conceptual beacons" that symbolize acceptable and unacceptable

behavior for individuals in a population (society) are accumulated. For instance, the CA is used as a means of "promoting the good and punishing the evil" which is like the trailing mode strategy employed SAO to model the integration between agent position and the position worst smell molecules. Algorithm 3.1 gives a pseudo code description of the adopted Cultural Algorithm.

```
 B e g i n
   t = 0 :
   In it ia lize P O P (t);
   In it ia lize B L F(t);
     r e p e a t
       E v a lu a t e P O P (t);
       V o te (B L F (t), A c c e p t (P O P (t)));
       A djust(B \, L \, F(t));
       E v o l v e ( P O P (t) , In flux e n ce (B L F (t) ));
       t = t + 1 :
       S e le c t P O P (t) from P O P (t-1);
    un til ( term in a tion condition a chieved )
 E n d
```
Individual smell molecules are evaluated using 37 IEEE CEC benchmark functions, representing problem-solving experience. An acceptance function selects individuals to impact current beliefs. Selected experiences adjust group beliefs in belief space, guiding future evolution. Belief space information enables self-adaptation by generalizing individual experiences to influence population behavior. The cultural algorithm's component-level description for CASAO development follows.

# Knowledge Interpretation

Cultural Algorithm functions as a dual inheritance system, evolving at population and belief levels. A communication protocol determines which individuals update the belief space and how updated beliefs influence population adaptation. While five cultural knowledge types exist, CASAO development employs only normative and situational knowledge. Relevant adoption information follows.

### Situational Knowledge Representation

In CASAO, situational knowledge captures specific, dynamic problem information, guiding search and adaptation. It's utilized through belief space sources storing historical best positions, heuristics, and relevant data. The exemplar set  $\mathcal{X}_{\mathcal{S}}$  contains only the best solution found so far, represented by equation (16). This best smell agent is initialized from initial perception and updated using equation (17).

#### Knowledge Representation

Normative knowledge consists of gifted variable ranges that provide behavioral standards and adjustment guidelines, defining the feasible solution space for optimization problems. Its belief space representation, shown in equation 11, where U, L and D, are n -dimensional vectors, and  $xc$ , denotes the closed interval for variable j that is a continuous set of real numbers x as

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represented in equation (10). The acceptance function selects parameter values to calculate acceptable intervals in the belief space. Equations 12 and 13 determine the left boundary and its score for parameter j, while equations 14 and 15 do the same for the right boundary. Figure 3.1 illustrates the CASAO algorithm framework, incorporating these situational and normative knowledge representations.



Figure 3.1: Framework of CASAO

The mathematical implementations of these variants are detailed in the following subsections. CASAO Using Only Normative Knowledge (CASAO\_Ns)

The CASAO\_Ns adopts the simplest form of cultural influence, which uses only normative knowledge to determine the step size of mutation. For all components  $i = 1, \dots, p$  and  $j = 1, \dots, n$ , then the Sniffing, trailing and random modes of CASAO\_Ns can be achieved as follows, Figure 3.1: Framework of CASAO<br>
The mathematical implementations of<br>
sections. CASAO Using Only Mormited in the size of belief interval for the parameter j and<br>
sections. CASAO Using Only Mormited<br>
widealine with a mean o

#### Sniffing Mode

Keeping in mind all the fundamental procedure of SAO, the sniffing mode of CASAO\_Ns variants is formulated using equation (19).

$$
x_{i,j}^{t+1} = x_{i,j}^t + size(xc_k^t) \times N_{i,j}^t(0,1) \times v_{i,j}^{t+1}
$$
 (19)

where, 
$$
size(xc_k^t) = |u_j - l_j|
$$
 (19a)

and,

$$
v_{i,j}^{t+1} = v_{i,j}^t + \sqrt{\frac{3KT}{m}}
$$
 (19b)

is the size of belief interval for the parameter j and variable with a mean of zero and a standard deviation of one.

#### Trialing Mode

Due to the complexity of the trailing mode behavior of the original SAO, the mathematical representation of this mode in CASAO\_Ns is simplified as follows.

$$
x_{i,j}^{t+1} = x_{i,j}^t + |size(xc_k^t) \times (x_a^t - x_w^t)|
$$
 (20)

where  $x_a^t$  and  $x_w^t$  are deduced from SAO trailing mode as shown in (21)

$$
x_{i,j}^{t+1} = x_{i,j}^{t} + \underbrace{of \times \delta(0,1) \times (x_{agen}^{t} - x_{i,j}^{t})}_{x_{a}^{t}} - \underbrace{of \times \delta(0,1) \times (x_{agen}^{t} - x_{i,j}^{t})}_{x_{a}^{t}} (21)
$$
\n
$$
x_{a}^{t} = \underbrace{of \times \delta(0,1) \times (x_{agen}^{t} - x_{i,j}^{t})}_{x_{agen}^{t}} (21a)
$$

$$
x_w^t = olf \times \delta(0,1) \times (x_{worst}^t - x_{i,j}^t)
$$
 (21b)

The parameters  $\delta(0,1)$ , represent a

normally distribution number generated randomly with a mean of 0 and standard deviation of 1.

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Random

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In this mode, the updated position of agent is implemented using the influence function given in equation (22)

$$
x_{i,j}^{t+1} = x_{i,j}^t + size(xc_k^t) \times N(0,1) \times S_m
$$
 (22)

where  $\textit{size}(\textit{xc}_{k}^{t})$  is as described in equation (19a), Sm is the constant step movement of the smell agent defined by the algorithm designer.

The CASAO\_Ns is the most basic variants of the all the develop CASAO algorithm, and the pseudocode for its implementation is given in Algorithm I.



The pseudocode in Algorithm I is codified in MATLAB R2020b to realize the CASAO\_Ns.

# CASAO Using Only Situational Knowledge (CASAO\_Sd)

In CASAO\_Sd, only the situational knowledge of the current best or exemplar is used to decide the direction of mutation. The influence function for sniffing, trailing and random modes of these variants is determined for all components  $i = 1, \dots, p$  and  $j = 1, \dots, n$  as follows.

### Sniffing mode

Here the sniffing is for the CASAO\_Sd

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is implemented using the exemplars derived from equation (17). This is mathematically represented as in equation (23).

a and xw)  
\ng CASAO\_Ns  
\nis implemented using the exemplars derived from  
\nequation (17). This is mathematically represented  
\nas in equation (23).  
\n
$$
x_{i,j}^{t+1} = \begin{cases} x_{i,j}^t + \left| N_{i,j}^t (0,1) \times v_{i,j}^{t+1} \right| & \text{if } x_{i,j}^t < x_{s,j}^t \\ x_{i,j}^t = \begin{cases} x_{i,j}^t + \left| N_{i,j}^t (0,1) \times v_{i,j}^{t+1} \right| & \text{if } x_{i,j}^t > x_{s,j}^t \\ x_{i,j}^t + N_{i,j}^t (0,1) \times v_{i,j}^{t+1} & \text{if } otherwise \end{cases}
$$
\nWhere  $v_{i,j}^{t+1}$  is as described in equation 20b,  $x_{s,j}^t$   
\nas the best exemplar parameter value which

Where  $v_{i,j}^{t+1}$  $\mathcal{V}^{t+1}_{i,j}$  is as described in equation 20b,  $\ x_{sj}^{\ t}$ is the best exemplar parameter value which





represent the situational knowledge for variable  $j$ in the belief space. This rule implies that if an individual's parameter value is less than that of the current best, probably it would be better to go toward the current best. That is realized by adding the absolute value of the calculated step size, JOURNAL OF SCIENCE TECHNOLOGY AND EDUCATION 12(3), SEPTEMBER, 2024<br>
ISSN: 2277-0011; Journal homepage: www.atbuftejoste.com.ng<br>
ent the situational knowledge for variable j<br>
belief space. This rue implies that if an<br>
lais

 $N_{i,j}^{t} \left( 0,1 \right) \times \nu_{i,j}^{t+1} \Big|$  to the current parameter

value, and vice versa. The current best itself is mutated using a random direction, which is the "otherwise" case in the rule.

### **Trailing**

The trailing of the CASAO\_Sd variants is implemented using equation (24). To simplify the understanding of this mode, we employed the reduced representation  $x_a^t$  and  $x_w^t$  in equation (21).

$$
x_{i,j}^{t+1} = \begin{cases} x_{i,j}^t + \left| N(0,1) \times (x_a^t - x_w^t) \right| \text{ if } x_{i,j}^t < x_s^t \\ x_{i,j}^t - \left| N(0,1) \times (x_a^t - x_w^t) \right| \text{ if } x_{i,j}^t > x_s^t \\ x_{i,j}^t + N(0,1) \times (x_a^t - x_w^t) \text{ if otherwise} \end{cases}
$$
(24)

where, 
$$
x'_a = \frac{olf}{\times} \delta(0,1) \times (x'_{agent} - x'_{i,j})
$$
,  
\n $x'_w = \frac{olf}{\times} \delta(0,1) \times (x'_{worst} - x'_{i,j})$  and

 $x_{sj}^t$  is the best exemplar parameter value. The

rules governing this mode follows suit as those describe for the sniffing mode in 23

#### Random

Recall that the random mode is a strategy the agent employs to avoid getting trapped in local minimal. In the CASAO\_Sd variant, this mode is implemented using the equation given in (25).

$$
x_{i,j}^{t+1} = \begin{cases} x_{i,j}^t + |N(0,1) \times S_m| & \text{if } x_{i,j}^t < x_{s,j}^t\\ x_{i,j}^t - |N(0,1) \times S_m| & \text{if } x_{i,j}^t > x_{s,j}^t\\ x_{i,j}^t + N(0,1) \times S_m & \text{if otherwise} \end{cases}
$$
(25)

where  $S_m$  is a constant step taking by the agent during the random search process,  $x_{sj}^t$  is the best exemplar parameter value defined in sniffing and trailing mode presented in (23) and (24). Thew pseudocode for implementing the CASAO\_Sd variants is given in algorithm II.



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The pseudocode in Algorithm II is codified in MATLAB R2020b to realize the CASAO\_Sd.

# CASAO Using Normative and Situational Knowledge (CASAO\_NsSd)

In this case, both normative and situational knowledge are integrated to achieve the CASAO\_NsSd variant. Here, normative knowledge is used to determined or influence the step size while the situational knowledge is used to guide the direction of evolution. This is implemented for all components  $i = 1, \dots, p$ 

and  $j = 1, \dots, n$  and for all modes as follows.

### a. Sniffing Mode

The sniffing mode of CASAO\_NsSd is implemented using the exemplar obtained from the situational space and the set of feasible regions obtained from the normative knowledge. The agent position in this case is implemented using equation (26).

mode (Xrand)  
\nregions obtained from the normative knowledge.  
\nThe agent position in this case is implemented  
\nusing equation (26).  
\n
$$
x_{i,j}^{t+1} = \begin{cases}\nx'_{i,j} + |size(x_{i,j}^{t}) \times N_{i,j}(0,1) \times v_{i,j}^{t+1}| & \text{if } x_{i,j}^{t} < x_{i,j}^{t} \\
x'_{i,j} - |size(x_{i,j}^{t}) \times N_{i,j}(0,1) \times v_{i,j}^{t+1}| & \text{if } x_{i,j}^{t} > x_{i,j}^{t} \\
x'_{i,j} + size(x_{i,j}^{t}) \times N_{i,j}(0,1) \times v_{i,j}^{t+1} & \text{if } \text{otherwise}\n\end{cases}
$$
\nWhere  $x_{s,j}^{t}$  is the best exemplar parameter value  
\nas the situational knowledge for variable *j* in the  
\nbelief space. This is like CASO\_Sd and

Where  $\ x_{s j}^{\ t}$  is the best exemplar parameter value as the situational knowledge for variable  $j$  in the belief space. This is like CASAO\_Sd and  $size(xc_k^t)$  is the interval size of the normative belief space and it is similar to the realization in CASAO\_Ns.

### b. Trailing Mode

Like the realization of the CASAO\_NsSd sniffing mode, the trailing mode of this variants is modeled using equation (27).

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$$
x_{i,j}^{t+1} = \begin{cases} x_{i,j}^t + \left| \text{size}(x_{i,k}^t) \times N(0,1) \times (x_a^t - x_{i,k}^t) \right| \text{ if } x_{i,j}^t < x_{i,j}^t \\ x_{i,j}^t - \left| \text{size}(x_{i,k}^t) \times N(0,1) \times (x_a^t - x_{i,k}^t) \right| \text{ if } x_{i,j}^t > x_{i,j}^t \end{cases} (27)
$$
  

$$
x_{i,j}^t + \text{size}(x_{i,k}^t) \times N(0,1) \times (x_a^t - x_{i,k}^t) \text{ if otherwise}
$$

Where the parameters,  $x_{sj}^t$  ,  $x_a^t$  and

 $size(xc_k^t)$  are as described in the previous sections. All the trailing mode properties from the original SAO are retained. It can be seen from equation (27) that the trailing mode of realizing this variant is similar to the CASAO\_Sd variant, with the addition of the normative belief space size given by  $\textit{size}(\textit{xc}^{\textit{t}}_k)$  .

# c. Random

The random for CASAO\_NsSd variant is implemented like the random mode in CASAO\_Sd. Just like in the other cases, this is realized using equation (28).

$$
x_{i,j}^{t+1} = \begin{cases} x_{i,j}^t + |size(x_{i,k}^t) \times N(0,1) \times S_m| & \text{if } x_{i,j}^t < s_j^t \\ x_{i,j}^t - |size(x_{i,k}^t) \times N(0,1) \times S_m| & \text{if } x_{i,j}^t > s_j^t \end{cases} (28)
$$
  

$$
x_{i,j}^t + size(x_{i,k}^t) \times N(0,1) \times S_m & \text{if otherwise}
$$

Where all the parameters are as described previously. The pseudocode for the implementation of the CASAO\_NsSd is given in Algorithm III.





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# CASAO Using Normative and Normative Knowledge (CASAO\_NsNd)

The CASAO\_NsNd variant employes only normative knowledge to influence both step sizes and direction of evolution. The basic idea behind this variant is to perturb small when the parameter value of an agent is in good acceptable range at random direction; otherwise perturb according to the current belief range found toward the position of current range in the belief space. Therefore, for all components  $i = 1, \dots, p$  and  $j = 1, \dots, n$ , the sniffing, trailing and random modes of these variants are implemented as follows:

### a. Sniffing Mode

The sniffing of CASAO\_NsNd variant when the normative knowledge is used to guide the step size and direction of evolution at the same time is given in equation (29).

 $\mathbf{I}_{i,j} + \left| \text{size}(\text{xc}_{k}^{t}) \times N_{i,j}^{t} (0,1) \times \mathbf{v}_{i,j}^{t+1} \right| \text{ if } \text{x}_{i,j}^{t}$  $\begin{aligned} x_{i,j}^{t+1} = \begin{cases} x_{i,j}^t - \left| \text{size}(xc_k^t) \times N_{i,j}^t \left( 0,1 \right) \times v_{i,j}^{t+1} \right| & \text{if } x_{i,j}^t \\ x_{i,j}^t + \beta \times \text{size}(xc_k^t) \times N_{i,j}^t \left( 0,1 \right) \times v_{i,j}^{t+1} & \text{if } othk \end{cases} \end{aligned}$  $(xc_k^t) \times N_{i,j}^t(0,1)$  $(xc<sub>k</sub><sup>t</sup>) \times N<sub>i,j</sub><sup>t</sup> (0,1)$  $(xc_k^t) \times N_{i,j}^t (0,1)$  $t_{i,j}^t + \left| \text{size}(xc_k^t) \times N_{i,j}^t(0,1) \times v_{i,j}^{t+1} \right| \text{ if } x_{i,j}^t < l_j^t$  $t_{i,j}^{t+1} = \begin{cases} x'_{i,j} - |size(xc'_{k}) \times N'_{i,j}(0,1) \times V'^{+1}_{i,j} | & if x'_{i,j} > u'_{j} \\ x'_{i,j} + \beta \times size(xc'_{k}) \times N'_{i,j}(0,1) \times V'^{+1}_{i,j} & if otherwise \end{cases}$  $x_{i,j}^t + |size(xc_k^t) \times N_{i,j}^t(0,1) \times V_{i,j}^{t+1}|$  if  $x_{i,j}^t < l_i^t$  $x_{i,j}^{t+1} = \begin{cases} x_{i,j}^t - |size(xc_k^t) \times N_{i,j}^t(0,1) \times v_{i,j}^{t+1} | & if x_{i,j}^t > u_j^t \end{cases}$  $x_{i,i}^t + \beta \times size(xc_k^t) \times N_{i,i}^t(0,1) \times v_{i,i}^{t+1}$  if otherwise  $^{+}$  $t^{+1} = \begin{vmatrix} 1 & \omega^t & \omega & \omega^t \end{vmatrix}$  single  $\omega^{t+1}$  (0.1)  $\omega^{t+1}$  $^{+}$  $\hspace{2cm}=\left\{\begin{array}{l} x'_{i,j} + \left| \mathit{size}(xc'_k) \times N'_{i,j}\left(0,1\right) \times \nu'^{+1}_{i,j} \right| \ if \ x'_{i,j} < l'_j \\ x'_{i,j} - \left| \mathit{size}(xc'_k) \times N'_{i,j}\left(0,1\right) \times \nu'^{+1}_{i,j} \right| \ if \ x'_{i,j} > u'_j \\ x'_{i,j} + \beta \times \mathit{size}(xc'_k) \times N'_{i,j}\left(0,1\right) \times \nu'^{+1}_{i,j} \ if \ other \end{array}\right.$ (29)

0,1) $\times v_{i,j}^{t+1}$   $\{f'x_{i,j}^t < l'_j$  (29)<br>0,1) $\times v_{i,j}^{t+1}$   $\{f'x_{i,j}^t > u'_j$ <br>(0,1) $\times v_{i,j}^{t+1}$   $\{f' \text{ otherwise}}$ <br>the upper and lower<br>sional design variables<br>titue knowledge of the<br>space respectively and where  $u_j^t$  and  $l_j^t$  are the upper and lower bounds of the jth dimensional design variables preserved by the normative knowledge of the current generation belief space, respectively, and  $\beta$  is a constant given as 0.2. All other parameters are as described previously.

### b. Trailing Modes

Similarly, to the sniffing mode, the trailing mode this variant is implemented using equation (30).

$$
\begin{bmatrix} x'_{i,j} + |size(xc'_k) \times N(0,1) \times (x'_a - x'_w) & \text{if } x'_{i,j} < l'_j \end{bmatrix} \tag{30}
$$

$$
x_{i,j}^{t+1} = \begin{cases} x_{i,j}^t - \left| \text{size}(xc_k^t) \times N(0,1) \times (x_a^t - x_w^t) \right| \text{ if } x_{i,j}^t > u_j^t \\ x_{i,j}^t + \beta \times \text{size}(xc_k^t) \times N(0,1) \times (x_a^t - x_w^t) \text{ if otherwise} \end{cases}
$$

where all the parameters are as described previously. The trailing mode searching

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parameters  $x_a^t$  and  $x_w^t$  are as described in equations (21a) and (21b) respectively.

# c. Random Modes

The random mode of CASAO\_NsNd is implemented in a similarly fashion as its previous modes using equation (31)

 $\mathcal{L}_{i,j}$  +  $|size(xc_k) \times N(0,1) \times S_m|$  y  $x_{i,j}$  $\mathbf{x}_{i,j}^{t+1} = \left\{ \left| \mathbf{x}_{i,j}^t - \left| \mathbf{size}(\mathbf{x} \mathbf{c}_k^t) \times N(0,1) \times S_m \right| \right. \text{ if } \mathbf{x}_{i,j}^t \right\}$ ,  $(xc_k^t) \times N(0,1)$  $(xc_k^t) \times N(0,1)$  $(xc_k^t) \times N(0,1)$  $t_{i,j}^t$  +  $\left| \text{size}(xc_k^t) \times N(0,1) \times S_m \right|$  if  $x_{i,j}^t < l_j^t$  $t_{i,j}^{t+1} = \left\{ x_{i,j}^{t} - \left| \text{size}(xc_{k}^{t}) \times N(0,1) \times S_{m} \right| \text{ if } x_{i,j}^{t} > u_{j}^{t} \right\}$  $t_{i,j}$  + size(xc<sub>k</sub>) × N(0,1) × S<sub>m</sub>  $x_{i,i}^t$  +  $size(xc_k^t) \times N(0,1) \times S_m$  if  $x_{i,i}^t < l_i^t$  $x_{i,i}^{t+1} = \left\{ x_{i,i}^t - |size(x_{i,k}^{t}) \times N(0,1) \times S_m \right\}$  if  $x_{i,i}^t > u_i^t$  $x_{i,j}^t + size(xc_k^t) \times N(0,1) \times S_m$  if otherwise  $\begin{cases} x_{i,j}^t + |size(xc_k^t) \times N(0,1) \times S_m | & \text{if } x_{i,j}^t < l_j^t \\ x_{i,j}^t - |size(xc_k^t) \times N(0,1) \times S_m | & \text{if } x_{i,j}^t > u_j^t \end{cases}$  $x_{i,j}^t + size(xc_k^t) \times N(0,1) \times S$ (31).

Where all the parameters, are as described previous. The pseudocode for the implementation of CASAO\_NsNd is given in Algorithm IV.



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In this study, belief space is composed with normative and situational knowledge. The belief space interacts with the SAO population via the acceptance and influence function respectively.

## RESULT AND DISCUSSION CASAO Solution Accuracy on IEEE CEC Benchmark Functions

The solution accuracy of the CASAO on the three different classes of benchmark functions are discussed and presented here. For effective performance analysis, the algorithms were simulated using MATLAB R2020b and implemented on HP system running Windows 10 Pro with Intel Core i7 7th Gen CPU @2.70 GHz and 16.0 GHz of RAM. To reduce the effect of parameters on the performance of the CASAO variants, the same initial population of 50 is used for all the variants. All the parameter values used for the simulation is given in  $Table 4.1$ . The thirtyseven IEEE benchmark functions selected for evaluating the performance of CASAO were classified into two-dimensional, thirty-dimensional, and fixed-dimensional function. Nineteen of these functions were two-dimensional, eight were thirtydimensional and the remaining ten were fixeddimensional. Table 4.1 shows the results obtained

when the developed when all the CASAO variants were used to solve for the optimum of the twodimensional functions. For all the experiments carried out, we employed iteration as stopping criteria with a maximum (maxIter) value of 1,000. To ensure a more stable performance of each algorithm, the evaluations is carried out on 50 independent runs. Four statistical metrics namely best, average, worst and the standard deviation were used to decide which algorithm perform best on any of the benchmark functions.

# Solution accuracy on two-Dimensional functions

In this subsection, the performance of all the CASAO variants, CASAO\_Ns, CASAO\_Sd, CASAO\_NsSd and CASAO\_NsNd evaluated on the two-dimensional (2D) benchmark functions are presented. The optimized solution obtained by each CASAO variants are presented in Table 4.1. Due to the number of data contained in Table 4.1, the table is divided into sub tables a and b. However, the test functions in both sub tables were assigned a continuous function number starting from F1 to F19. In Table 4.1a, the first ten functions are presented while in Table 4.1b, the last nine two-dimensional functions are presented.

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From Table 4.1 the performance of the four CASAO variants (CASAO\_Ns, CASAO\_Sd, CASAO\_NsSd and CASAO\_NsNd) are compared on the two-dimensional functions using the best, worst, mean, and standard deviation of the obtained after 50 independent runs. Though, these statistical metrics are used, for simplicity purpose, only the best result is used for discussion. The same conclusion can be reached by using any of the other metrics. It should be noted from the table that values in bold indicate the algorithm which attain the best result in the test functions. Those in italics indicate a situation where the algorithms obtained the same result for a corresponding test function.

Comparing the performance of all the CASAOs in both Table 4.1a and Table 4.1b, it can be observed that, the CASAO\_NsSd obtained the global result in eleven (11) of the nineteen (19) two-dimensional functions (F1, F4-F6, F10-F11, F13-F15, F17-F18) which constitute 57.89%, while CASAO\_NsNd obtained the global result in nine (9) out of the nineteen functions (F3-F4, F7- F10, F13-F14, F18), constituting 47.37%. The CASAO\_Sd obtained the global results in four (4) benchmark functions (F2, F4, F12, F14, F19) whereas CASAO Ns obtained the global result in only one (1) benchmark function (F16) constituting 26.23% and 5.21% respectively.

Table 4.1a: CASAO results on two-dimensional function.

	Para	CASAO Ns	CASAO_Sd	CASAO NsSd	CASAO NsNd
F <sub>1</sub>	Mean	$-3.563$	$-2.297$	$-4.8114$	$-2.323$
	Best	$-6.6673$	$-2.9982$	$-2.4044$	$-1.0319$
	Std	1.0264	0.2602	2.6413	6.945
	Rank	4	2	1	3
F <sub>2</sub>	Mean	1.2787	0.0397	0.089	0.0853
	Best	0.0301	0.0011	0.003	0.0053
	Std	1.1469	0.0475	0.1159	0.1166
	Rank	$\overline{4}$	1	$\overline{2}$	$\mathfrak{Z}$
F <sub>3</sub>	Mean	$-80.0408$	$-102.5006$	$-102.5356$	$-102.5411$
	Best	$-104.1125$	$-106.769$	$-106.7422$	$-106.7573$
	Std	18.473	7.2947	5.1902	5.3179
	Rank	4	$^{2}$	3	1
F4	Mean	279.5235	$0.00E + 00$	$0.00E + 00$	0.004
	Best	10.7586	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
	Std	271.5742	$0.00E + 00$	$0.00E + 00$	0.0162
	Rank	$\overline{4}$	$\mathbf 1$	1.	3
F <sub>5</sub>	Mean	8.6083	5.1	5.738	3.6321
	Best	0.4434	0.0641	0.0477	0.2113
	Std	7.5427	4.4195	6.3842	3.959
	Rank	4	$\mathbf{2}$	1	3
F <sub>6</sub>	Mean	1.6634	0.4238	0.4214	0.4204
	Best	0.4505	0.3981	0.3979	0.3981
	Std	1.3467	0.0344	0.0278	0.018
	Rank	$\overline{4}$	3	1	$\overline{2}$
F7	Mean	$-0.1495$	$-0.1527$	$-0.1531$	$-0.1924$
	Best	$-0.0111$	$-0.2295$	$-0.2269$	$-0.2665$
	Std	0.0428	0.02	0.0193	0.0395
	Rank	4	3	$\overline{2}$	1
F8	Mean	0.6469	0.0032	0.0022	0.0014
	Best	2.57E-04	1.05E-07	1.63E-06	2.15E-09

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From these results, it can be said that CASAO\_NsSd and CASAO\_NsNd obtained the most dominant results for the two-dimensional

benchmark functions. However, CASAO\_NsSd lead its counterpart variant (CASAO\_NsNd) by 10.52%.

Table 4.1b: Continuation of Table 4.1a



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This analysis is supported by the final rank of the algorithms as indicted in Table 4.1b. the CASAO\_NsSd, CASAO\_NsNd, CASAO\_Sd and CASAO\_Ns obtained a rank of 1, 2, 3 and 4 respectively, indicating the order of superiority of the algorithm on this group of functions. It can be deduced from these performances that, integrating more than one cultural knowledge (normative and situation), is more beneficial than implementing the knowledge individually.

Solution accuracy on Fixed -Dimensional functions.

In this subsection, the performance of all the developed CASAO variant evaluated on the thirty -dimensional benchmark function is discussed. Just like in the case of two-dimensional benchmark functions the variants are compared against each other using the same statistical metrics to establish the best performing variant on this group of functions. Table 4.2 gives the results obtained by each variant on the fixed-dimensional function group.



Table 4.2: CASAO results on Fix-dimensional function

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Comparing the performance of all the CASAO variants on the fixed-dimensional functions as shown in Table 4.2, it can be observed that, CASAO\_NsSd obtained the global results in six (F20, F22, F23, F25, F26 and F27) of the eight (8) fixed-dimensional functions benchmark functions constituting (75%), while CASAO\_NsNd attained the global results in two (F23, F25) of the fixed-dimensional functions constituting 25% of the benchmark functions. Also, examination of CASAO\_Sd and CASAO\_Ns showed that CASOA\_Sd obtained the global result in three (F21, F24 and F25) constituting 37.5% while CASAO\_Ns obtained the global in none of the functions. This performance is also supported by the final rank of the algorithm, as CASAO\_NsSd, CASAO\_Sd, CASAO\_NsNd and CASAO\_Ns, obtained a final rank of 1, 2, 3, and 4 respectively. This also proved that the integration of two cultural knowledge to guide the step size and direction of evolution of agents, is more dominant than adopting the knowledges individually (as in the case of CASAO\_NsSd).

However, this is not the case for CASAO\_NsNd, which ranked 3rd, indicating the superiority of CASAO\_Sd. This implies for this group of functions, using only situational knowledge to guide the direction of evolution is more advantageous compared to using normative knowledge to guide both the direction of evolution and step size

### Solution accuracy on thirty-dimensional functions

In this subsection, we investigate the evaluation of the various developed CASAO versions on the thirty-dimensional benchmark function. Like the approach taken with the other class of the benchmark functions, these variants are meticulously compared using consistent statistical metrics. The aim is to again identify the most dominant variant among this set of functions. The specific outcomes achieved by each variant on the thirty-dimensional function group are presented in Table 4.3 for a comprehensive view of their comparative performances.





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	Std	14.9565 4	$0.00E + 00$ 1	$0.00E + 00$ 1	$0.00E + 00$ 1
F31	Mean	2.376	$0.00E + 00$	$0.00E + 00$	7.22E-06
	Best	0.3092	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
	Std	1.5709	$0.00E + 00$	$0.00E + 00$	3.96E-05
		4	2	1	3
F32	Mean	$5.02E + 14$	8.30E-41	6.79E-41	2.96E-15
	<b>Best</b>	$3.03E + 11$	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
	Std	$1.64E + 15$	4.55E-40	3.72E-40	1.62E-14
		4	$\overline{2}$	1	3
F33	Mean	7.9014	0.0023	0.0021	0.0035
	Best	1.3346	7.59E-07	3.36E-05	4.28E-05
	Std	3.9579	0.0035	0.0029	0.0032
		4	1	$\overline{2}$	3
F34	Mean	8.283	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
	Best	0.1766	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
	Std	3.651	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
		4	1	1	1
F35	Mean	2.65E+03	0.0023	3.10E-04	8.66E-04
	Best	2.4456	3.05E-07	5.94E-09	1.24E-08
	Std	5.26E+03	0.0119	4.80E-04	0.0036
		4	3	1	2
F36	Mean	2.0261	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
	Best	0.4483	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
	Std	0.7401	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
		4	1	1	1
F37	Mean	2.0102	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
	Best	0.0092	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
	Std	3.1546	$0.00E + 00$	$0.00E + 00$	$0.00E + 00$
	Rank	4	1	1	1
	Total	40	13	11	15
	Avg.	4.00	1.30	1.10	1.50
	Final	4	$\overline{2}$	1	3

Just like in all the other functions, it can be observed from Table 4.3 that CASAO NsSd attained the most dominant result by obtaining the global results in nine (F28 - F32, and F34 – F37). This constitutes 90% of the thirty-dimensional benchmark functions. In the same vein, CASAO\_NsNd obtained the global result in six of the functions amounting to 60% of the fixdimensional benchmark functions. Also, CASAO\_Sd attains the global result in seven benchmark functions amounting to (70%) while CASAO\_Ns attains the global results in none of the benchmark functions. The CASAO algorithms performance is further substantiated by its final ranking, where CASAO\_NsSd, CASAO\_Sd, CASAO\_NsNd, and CASAO\_Ns achieved ranks of 1, 2, 3, and 4 respectively. This reinforces the notion that integrating two forms of cultural knowledge to direct the agents' evolutionary step size and direction holds more prominence than employing these types of knowledge separately, as again seen in CASAO NsSd performance. However, the ranking of CASAO\_NsNd at 3rd place deviates from this trend, indicating the superiority of CASAO\_Sd. This suggests that, for this function group, relying solely on situational knowledge to guide evolutionary direction yields greater advantages compared to employing

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normative knowledge for both evolutionary direction and step size.

# **CONCLUSION**

This work proposes a novel Cultural Smell Agent Optimization (CASAO) approach, which hybridizes Smell Agent Optimization (SAO) with Cultural Algorithms. CASAO demonstrates significant potential to advance the field of computational optimization by addressing key limitations of the original SAO. It incorporates adaptive cultural knowledge to guide both the step size and the direction of evolution in SAO. Four new CASAO variants were developed in MATLAB R2020a: CASAO\_NsSd, CASAO\_NsNd, CASAO\_Sd, and CASAO\_Ns. To assess the effectiveness of the proposed method, various benchmark functions were applied, including unimodal separable, unimodal non-separable, multi-modal separable, and multi-modal nonseparable test functions. The simulation results demonstrate the performance of all CASAO variants in terms of solution accuracy. Future work will focus on applying the proposed algorithms to solve various engineering problems.

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